

DAVID KUKLISH

VISUAL EFFECTS

SUPERVISOR

OFFICIAL WEBSITE: WWW.AIRSHIPPICTURES.COM

VFX SUPERVISOR
CINEMATOGRAPHER
DIGITAL SUPERVISOR

Pre-Viz
Animatics
Script Breakdowns
VFX Budgeting

2nd Unit Directing
HD/2K Cinematography
35mm Cinematography

Miniatures
Pyrotechnics
High-Speed
Motion Control
Aerial Photography
Mechanical FX Design
Stunts and Rigging

Digital Post Supervision
Editorial
3D
Animation
Composition

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In Los Angeles:
213-910-2128

CURRENT FILM PROJECTS

2009 - 2010 (currently in post-production): *Visual Effects Supervisor "Hallelujah"* - ABC Studios/Disney - 1-hour series drama pilot. Matte Paintings and Set Extensions.

2010 - 2011: *Visual Effects Supervisor "No Ordinary Family"* - ABC Studios/Disney - Berlanti Television - This one-hour sci-fi comedy series features a super hero family with an array of vfx powers: super-strength, super-speed, and super-intelligence. Each episode averages around 70 visual effects shots including digital double stunt work, FX animation, and process work. Episodes 7, 9, 10, 11, 13, 15, 17, and 19.

2009 - 2010: *Visual Effects Supervisor "IRONCLAD"* - Mythic International with distribution by ContentFilm - Directed by Jonathan English. Currently in production of approximately 250 vfx shots. Medieval-era battle film with matte paintings, CG and miniatures. Features castle siege destruction sequences using miniatures and pyro elements, CG and crowd duplication for armies, and extreme visceral violence using CG and greenscreen prosthetics.

RECENT PROJECTS

2006-2008: *Visual Effects Supervisor "OUTLANDER"* - Ascendant Pictures with distribution by The Weinstein Company - Directed by Howard McCain. With nearly 650 VFX shots, this show required extensive Viking-era recreation using matte paintings and composite techniques. It features extensive hand-to-hand combat and battles with two large alien creatures (CG) sporting some highly unique "bioluminescent" lighting effects and complex effects animation. Rounding out the visual effects are heavy sci-fi and pyrotechnic sequences in outer space as well as underwater VFX sequences. Supervised all VFX in all phases of production including aerials and effects cinematography, design and execution of techniques.

2008-2008: *Visual Effects Supervisor "FIRST FEAR" ("Devil's Executioner")* - Creative Image Productions with Satyam BPO / Nipuna Studios. CGI, Compositing and Matte Painting Supervision. Fantasy Landscapes, period matte painting, cg armies and particle effects.

2004- 2005: *Visual Effects Supervisor "MINOTAUR"* - First Look International with Meltemi Entertainment London. Recreated the Iron-Age era using matte painting and by combining location photography. Created the roughly 100 shots of the Minotaur creature with a combination of an on-set animatronic creature, and a matching CGI animated creature. On-location supervision, plate and pyrotechnic cinematography.

2003-2004: *Visual Effects Supervisor "END OF THE SPEAR"* - Jungle Films, Every Tribe Entertainment. Created period extensions of the jungles of Ecuador, transcendental effects showing the bizarre myths of the violent Waodani People, anachronism removal and greenscreen aerial sequences.

2003-2004: *Visual Effects Supervisor "I-SEE-YOU.COM"* (FilmQuest Entertainment). On-Set Supervision, Pyrotechnic Cinematography, CGI, Compositing and Matte Painting Supervision.

2005: *Visual Effects Supervisor "NATIONAL GEOGRAPHIC: Secrets of the Bible"* National Geographic with Morningstar Entertainment. Recreated several different biblical eras for multiple episodes with matte paintings and crowd manipulation, including modern day visions of the apocalypse complete with waves of stealth bombers, city destruction and visions of the antichrist.

2004- to 2004: *Visual Effects Supervisor "DISCOVERY CHANNEL - BATTLEGROUND: THE ART OF WAR"* - Discovery Channel with Morningstar Entertainment. Supervised three episodes: "Alexander the Great", "Napoleon at Waterloo" and "Battle of the Bulge". Did actual research using CG pre-visualization techniques for the accurate recreation of these famous battles, including troop strength, placement on actual terrain, and maneuvers. Relied heavily on CG previs, aerial photography, CG crowd simulation and animation, as well as on traditional era recreation techniques such as matte painting.

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DISTANT SHOOTING LOCATIONS

Wales/London, UK -24 weeks - Runnymede Productions, - Production on IRONCLAD
Chennai, India - 14 weeks - CIP/ Nipuna, - Post Production "First Fear"
Oslo, Norway - 1 week - Ascendant Pictures, Outlander Helicopter Aerials
Halifax, Nova Scotia - 5 months - Ascendant Pictures, Outlander
Grand Duchy, Luxembourg - 7 weeks - Lions Gate / Meltemi, Minotaur
Northern Coast of Wales - 2 weeks - Lions Gate / Meltemi, Minotaur
Bucharest, Romania - 5 weeks - Discovery Channel, Battleground
Gold Coast, Australia - 15 weeks - Disney Channel, Stepsister from the Planet Weird
Auckland, New Zealand - 5 weeks - Disney Channel, Zenon: The Zequel
Vancouver, British Columbia - 20 weeks - Disney Channel, Original Features
Manila, Phillipines - 10 weeks - Republic Pictures, Robowarriors
Calgary, Canada- 1 week - Naked Gun 33 1/3

FACILITY SUPERVISION

2009-2010 - Molinare / Men From Mars - London, UK In-house - VFX Supervisor
2002-2005 - Double Edge Digital - Glendale, CA Vice President/VFX Supervisor/D.P.
2001-2002 - Airship Pictures - Los Angeles, CA CEO / Visual Effects Supervisor / D.P.
2000-2001 - Ring of Fire - West Hollywood, CA Visual Effects Supervisor / D.P.
1994-2000 - Stargate Films - Burbank, CA Visual Effects Supervisor / D.P. / Mech FX Sup.
1989-1994 - Cinnabar- Hollywood, CA Mechanical SFX Supervisor / Fab. Shop Manager

INVENTIONS OF MERIT

Acoustic-inertial camera motion tracking system - For Double Edge Digital - Hardware system used for recording camera movement on movie sets for shots where other traditional tracking methods are not feasible.

Lens Calibration Tool for VFX Cinematography - Specialized system of easy to use camera lens charts and slates for later duplication in 3D environments. Especially useful for tracking and photogrammetry work.

Motion Control /3D Interface - Two systems for Stargate Films and I.d.entity. Facilitated multi-platform accessibility to camera movement. Allows moves to be written in 3D or recording via airborne encoders (SpaceCam) and translated into motion control or vice versa. Works on variety moco cranes with virtual axis.

Flying Rig - For Stargate Films. Mechanical flying/rigging system similar to Cable Cam. Capable of flying 500lb payload up to 1500' at 50 mph. Used on many projects including "Hard Rain". Flies people, cameras and miniature aircraft. Features programmable and repeatable variable AC motor drive, helical anchor system.

9-Wire Model Mover Rig - For Stargate Films - Laser-sighted 9-wire rig for hanging miniatures. Keeps miniatures absolutely rigid, yet fully articulated. Operated in two modes: Radio controlled as well as motion-controlled.

EDUCATION

Evergreen State College - Olympia, WA, Bachelor of Arts in Experimental Film Making. Studies included Performance Art, Visual Anthropology, Sculpture.

Washington State University - Pullman, WA, Associates Degree in Film and Theatre design. Studies included Art and Design, Anthropology, Astronomy, Member Delta Tau Delta.

AFFILIATIONS AND INTERESTS

Member: Visual Effects Society, NAUI, Academy of Model Aeronautics, Tripoli High Power Rocketry

LIFT



DAVID KUKLISH - LONG FORM / EPISODIC CREDIT LIST

Feature Films:

Outlander - Visual Effects Supervisor - Ascendant Pictures, The Weinstein company
Minotuar - Visual Effects Supervisor - Meltemi Entertainment London
First Fear (Devil's Executioner) - Visual Effects Supervisor -CIP, Satyam BPO/Nipuna
End of the Spear - Visual Effects Supervisor - Every Tribe Entertainment
I See You.com - Visual Effects Supervisor -Filmquest LA
Slede: The Untold Story - Visual Effects Supervisor - Double Edge Entertainment
Blue Collar Comedy Tour: The Movie- Visual Effects Supervisor - Pandora Cinema
The Devil's Advocate - Title Sequence VFX Cinematography - Warner Bros.
Blue Collar Comedy Tour Rides Again - Visual Effects Supervisor - BC Productions
League of Extraordinary Gentleman-VFX Digital Work on select shots -20th Cen. Fox
White Squall - Title Sequence Cinematography - Hollywood Pictures
Jane Austin's Mafia! - VFX Supervision / VFX D.P. - Tapestry Films/Touchstone
RoboWarriors - Visual Effects Supervision / 2nd Unit Director/DP - Republic Pictures
Mask of Zorro - Title Sequence Cinematography - Amblin Entertainment / Tristar
Les Miserables - Title Sequence Cinematography - Mandalay / Tristar
Naked Gun 33 1/3 - Title Sequence Photography/Supervision - Paramount Pictures
Celtic Pride -Title Sequence VFX Cinematography - Caravan Pictures/Hollywood Pictures
Alcon Pictures - VFX Cinematography of Company Logo
Tag Entertainment - Logo Design and Supervision - Tag Entertainment
Moll Flanders - Title Sequence Cinematography - Trilogy Entertainment
Miracle Dogs- Visual Effects Supervisor- Tag Entertainment
Interceptor - Mechanical VFX Supervisor - Trimark
Mostly Ghostly - Visual Effects Supervisor - Universal

Television Features:

Apollo 11 - Vfx Supervisor/Cinematographer - MTM Enterprises
Zenon: The Zequel - Vfx Supervisor / 2nd Unit Director/DP - The Disney Channel
Volcano: Fire on the Mountain - Vfx Supervisor - Davis Entertainment
Stepsister from the Planet Weird - Vfx Supervisor - The Disney Channel
The Color of Freindship - Vfx Supervisor - The Disney Channel
HalloweenTown - Vfx Supervisor / 2nd Unit Director/DP - The Disney Channel
Up, Up, and Away - Vfx Supervisor / 2nd Unit Director/DP - The Disney Channel
Can of Worms - Vfx Supervisor / 2nd Unit Director/DP - The Disney Channel
Smart House - Vfx Supervisor / 2nd Unit Director/DP - The Disney Channel
Horse Sense - Vfx Supervisor - The Disney Channel
Afterburn - Vfx Supervision/Cinematography / Mechanical Effects - HBO
Mantis - Vfx Cinematography / Mechanical VFX Design - Renaissance Pictures
LifePod - Vfx Cinematography / Mechanical VFX Design - Trilogy Entertainment

Television Episodic:

ABC Studios - Hallelujah Pilot -VFX Supervisor
ABC Studios - No Ordinary Family -VFX Supervisor
National Geographic - Science of the Bible: The Knights Templar -VFX Supervisor/D.P.
National Geographic - Science of the Bible: Rivals of Jesus - Visual Effects Supervisor/D.P.
National Geographic - Science of the Bible:Doomsday (Armageddon)- Visual Effects D.P.
Discovery Channel - Alexander The Great : Battleground -VFX Supervisor/D.P.
Discovery Channel - Napoleon at Waterloo: Battleground - Visual Effects Supervisor/D.P.
Discovery Channel -Battle of the Bulge: Battleground - Visual Effects D.P.
The Outer Limits - 4 Episodes VFX Supervisor - Trilogy Entertainment
Unsolved Mysteries - 4 Episodes VFX Supervisor - Cosgrove-Meurer Productions
Conan the Barbarian - Title Sequence Photography - Edgewise Communications